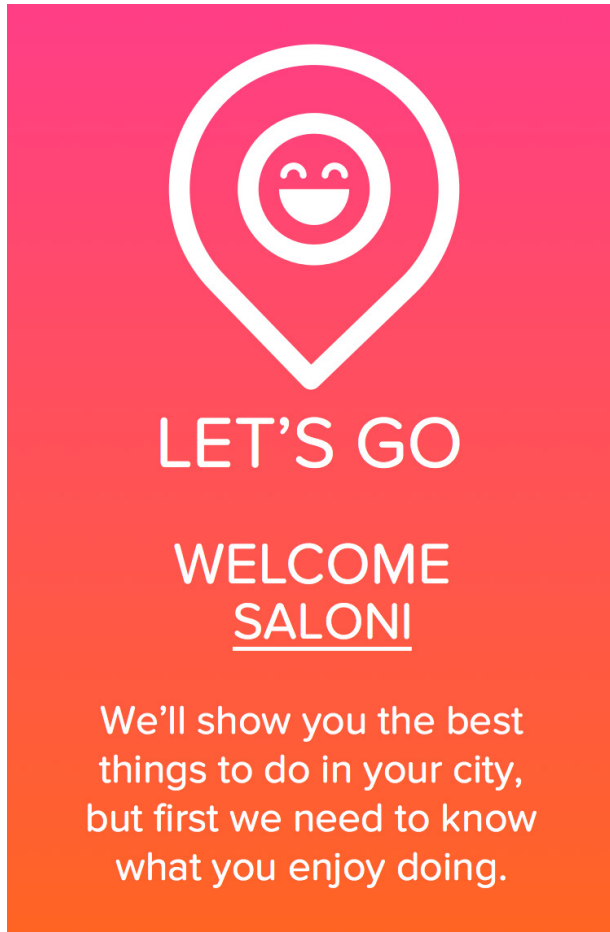


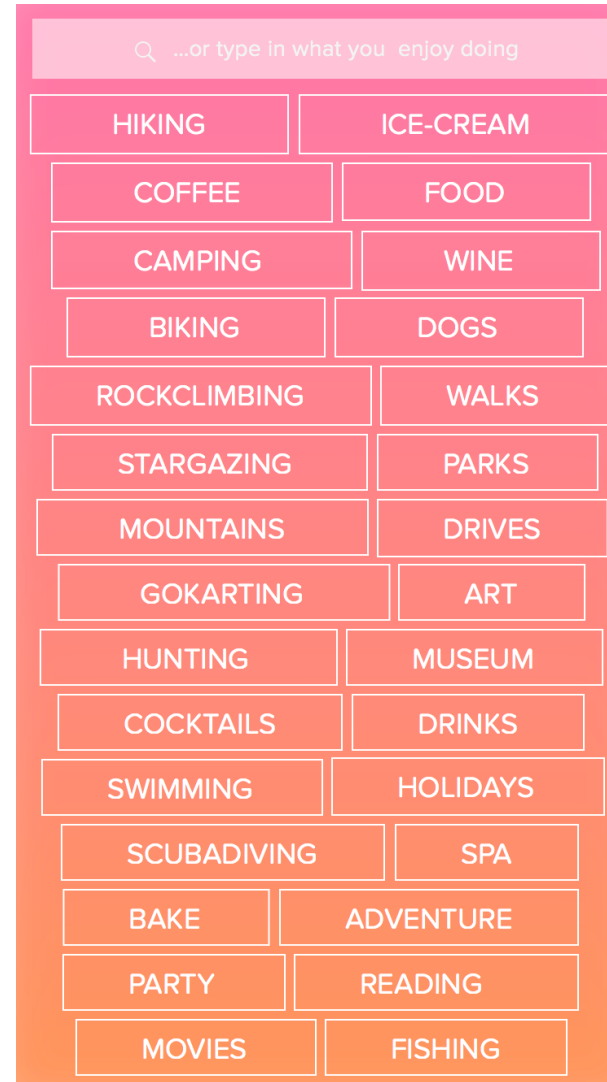
Let's Go



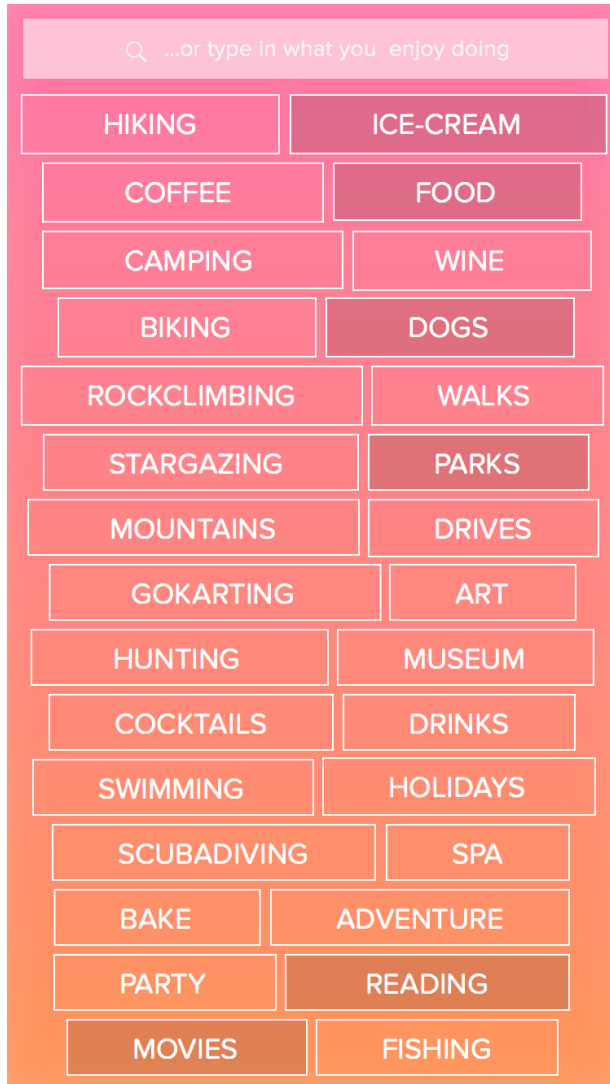


LET'S GET STARTED

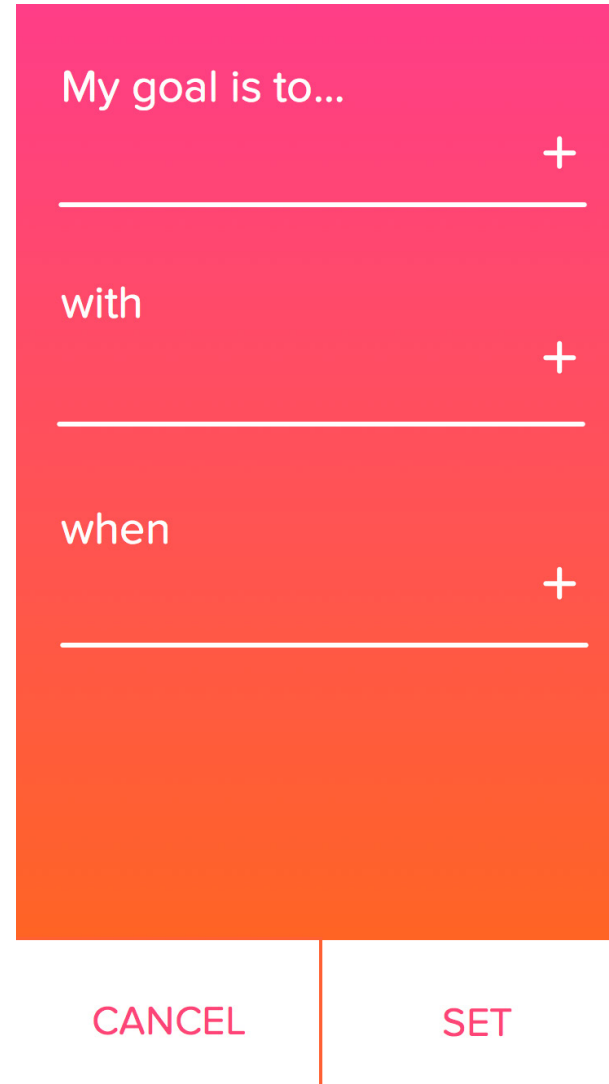
The welcome screen which the user sees.



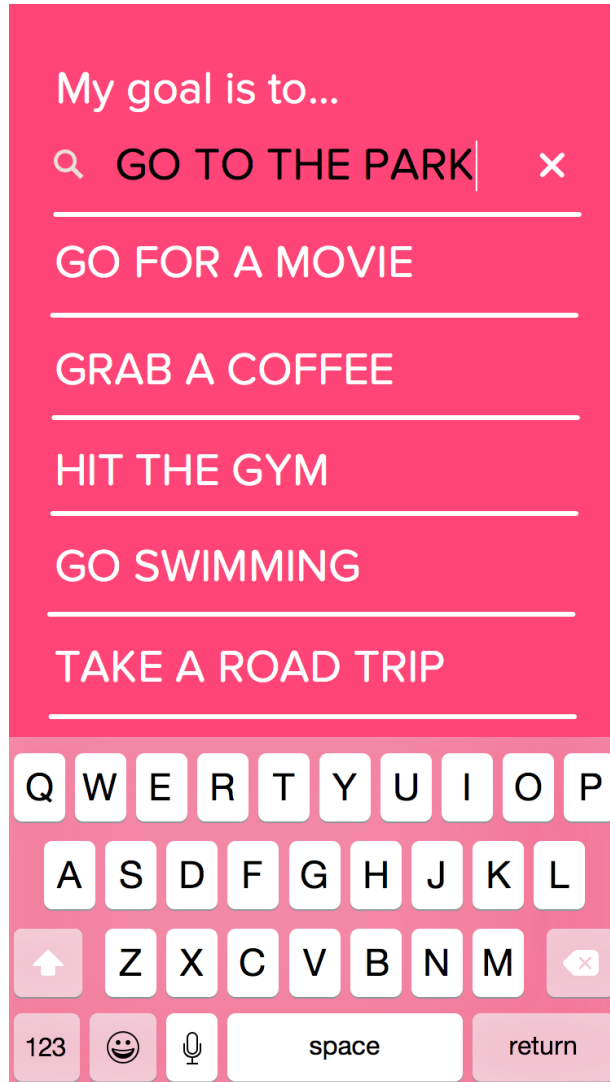
The user is given meta tags to get recommendations based on their likes. The meta tags are generated from the data collected from all the users using this application.



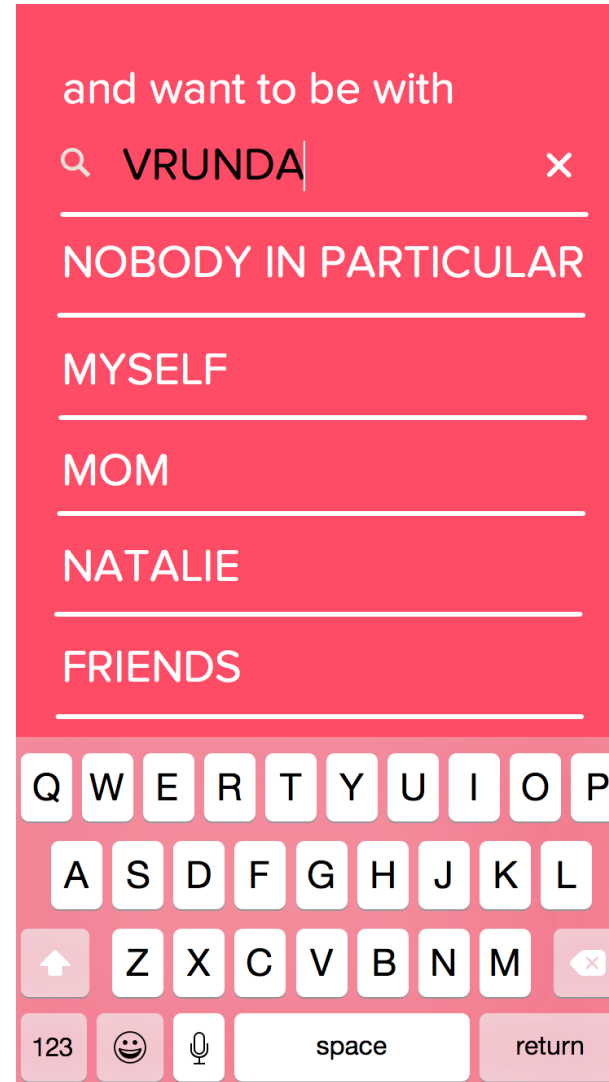
The selected state of the meta tags.



Next the user is prompted to add goals for getting out which they would like to accomplish. There is screen uses accordion menu.



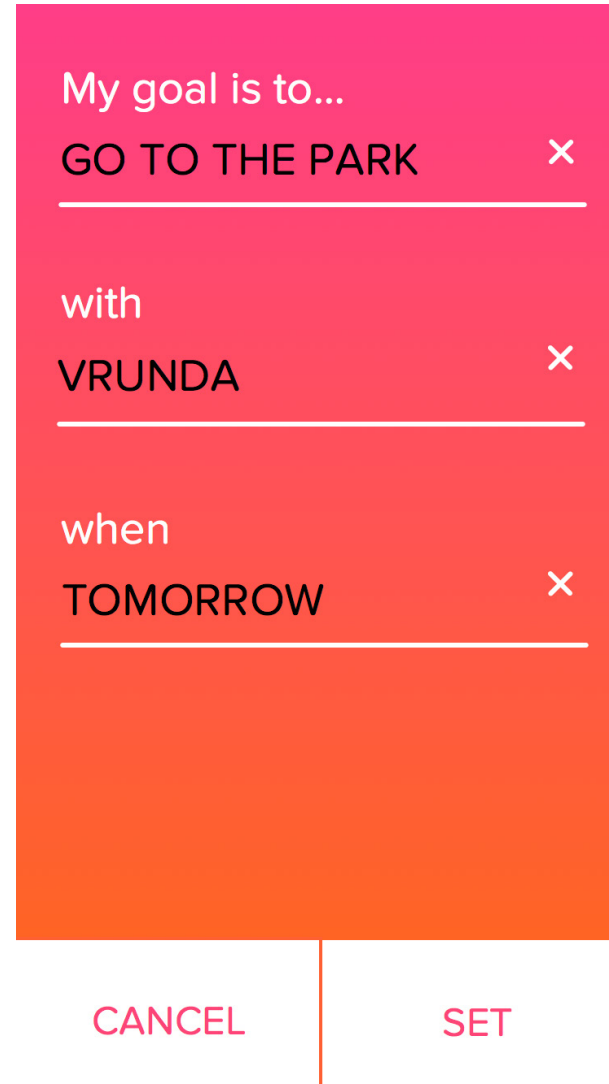
When the user click on the respective pleat the section expands to the and the background of screen visually represents the progression of the three steps.



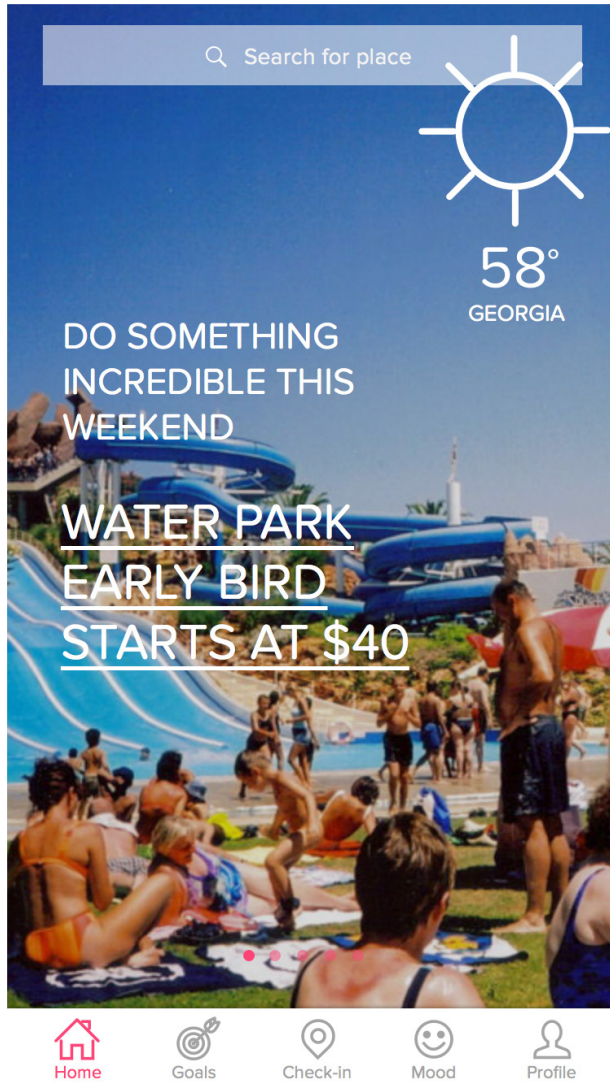
The user can either type in an existing name from the list or add a new name by typing in the name and press return



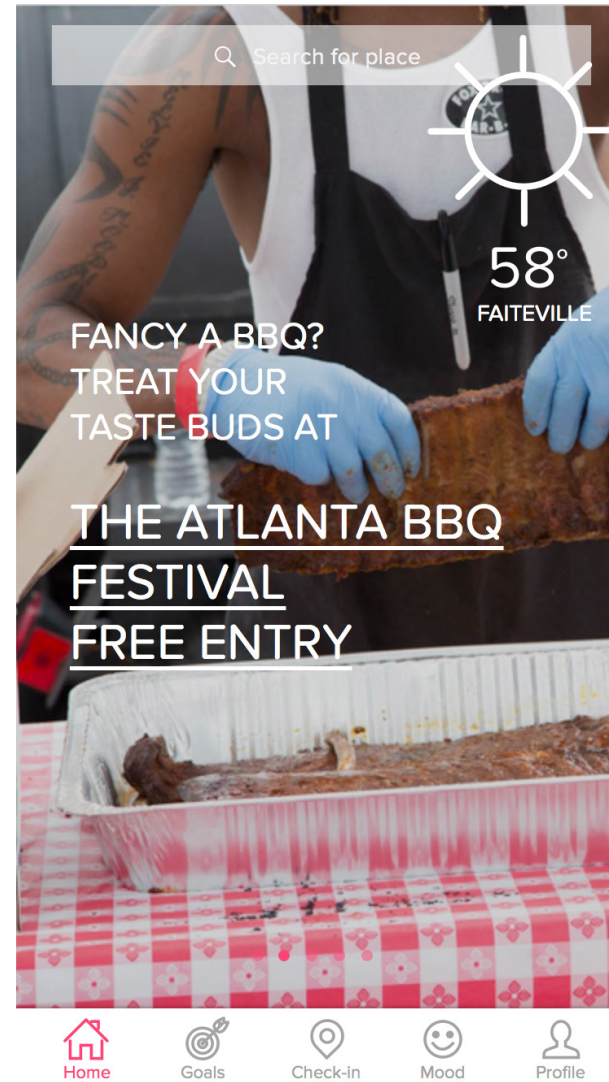
Here the user gets to select from a given set approximate time period.



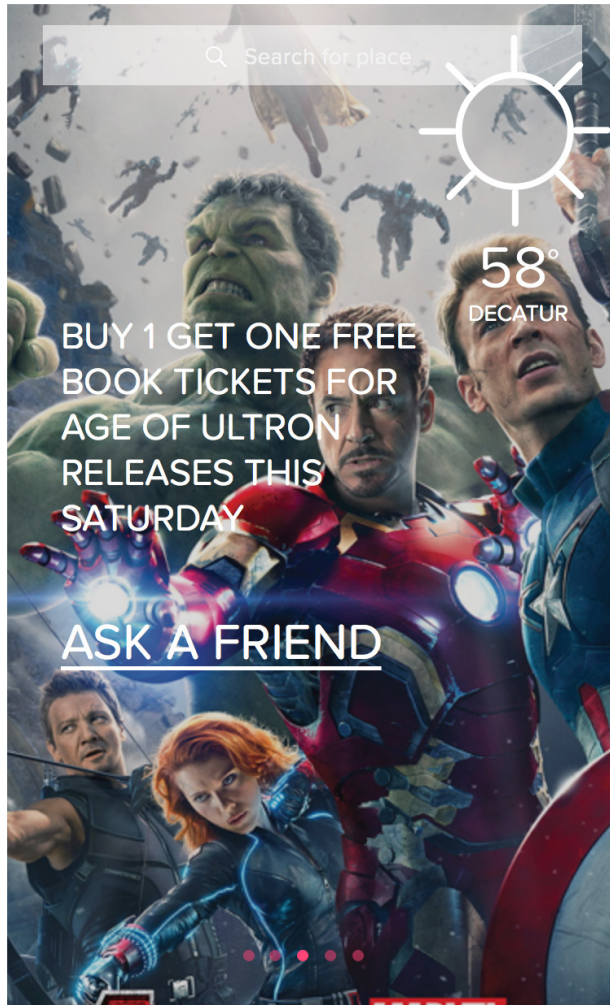
The goal can be edited by tapping the 'x' icon. Tapping on set goal sets the current goal.



The home screen shows activities related to the goal and some other activity recommendations based on the meta tags selected at the beginning.



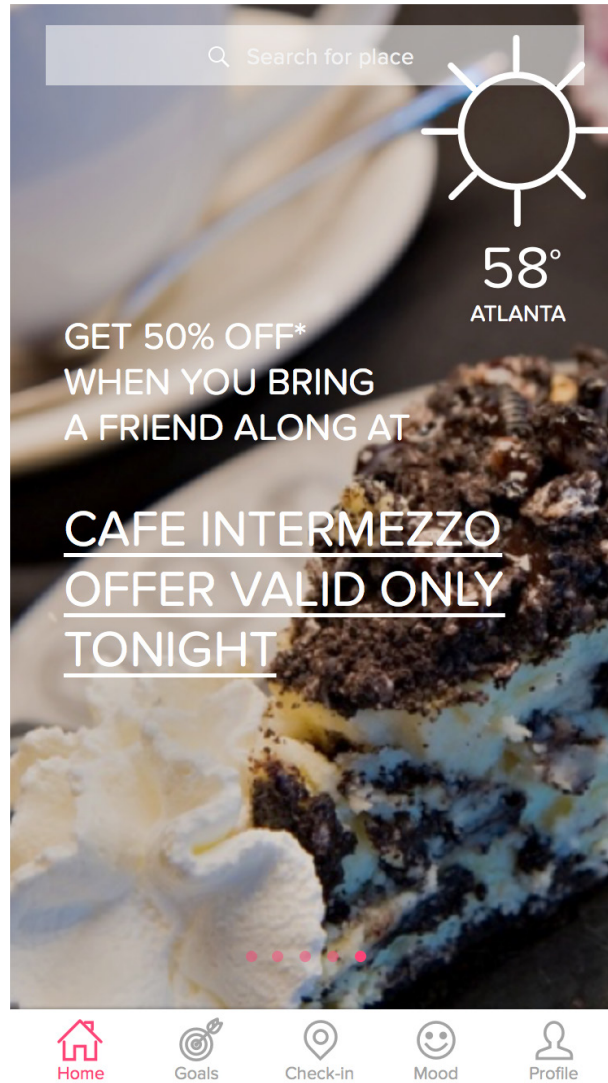
Swipe left/right to browse through the various recommendations.



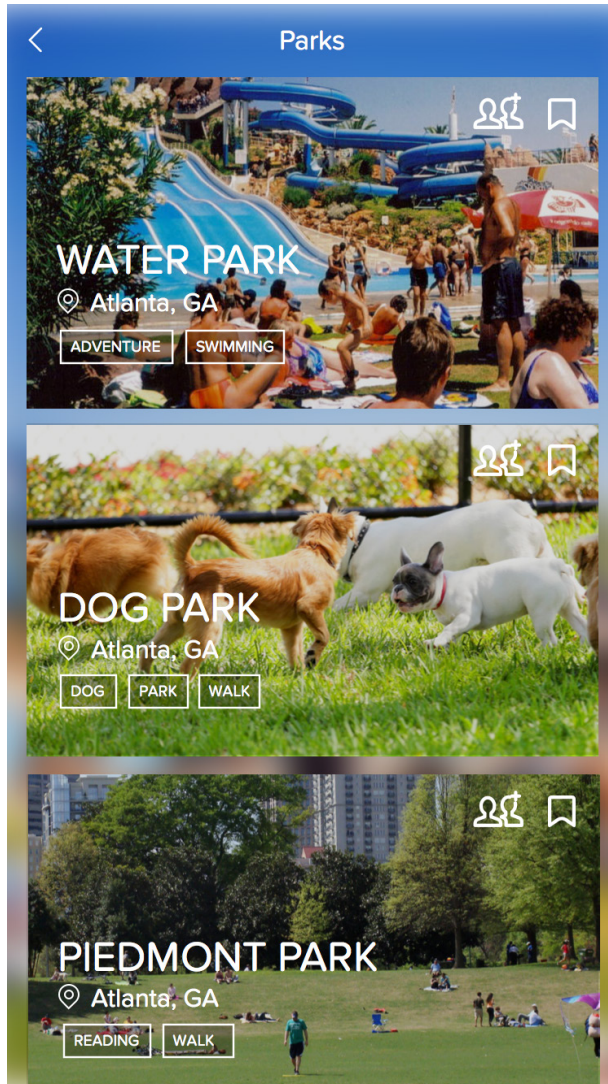
Recommendations are crafted to motivate you to get out with other people .



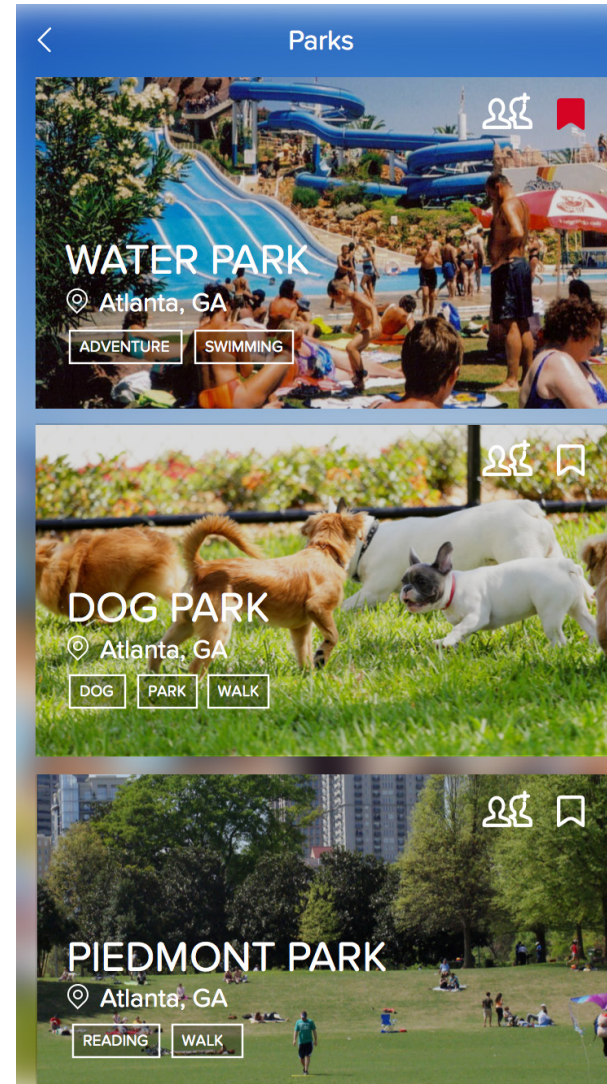
Swipe left/right to browse through the various recommendations.



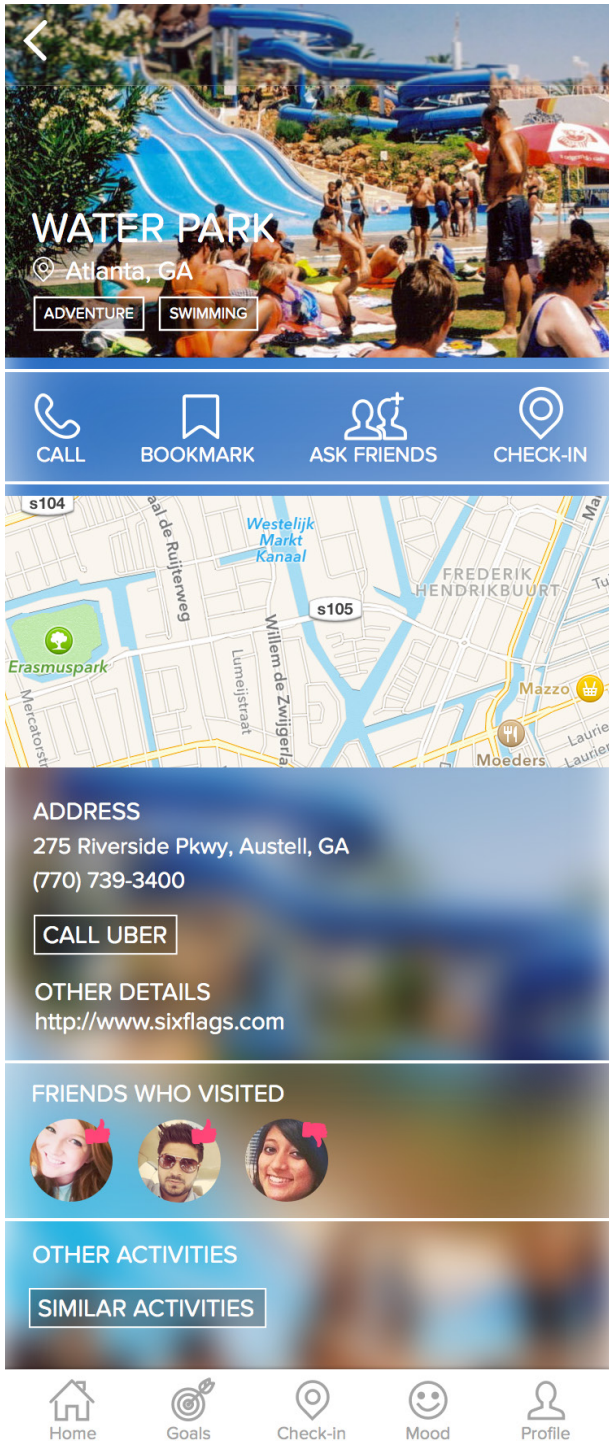
Recommendations are crafted to motivate you to get out right now!



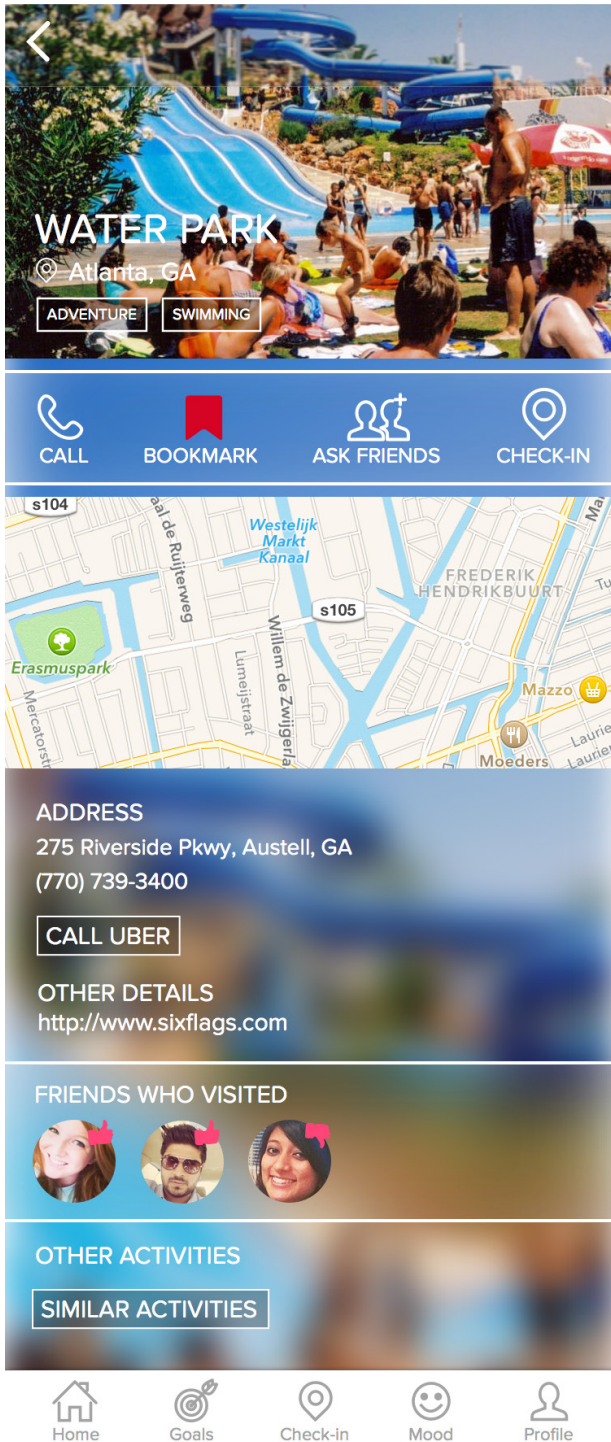
Clicking on the slide show bring you to a list of related places.



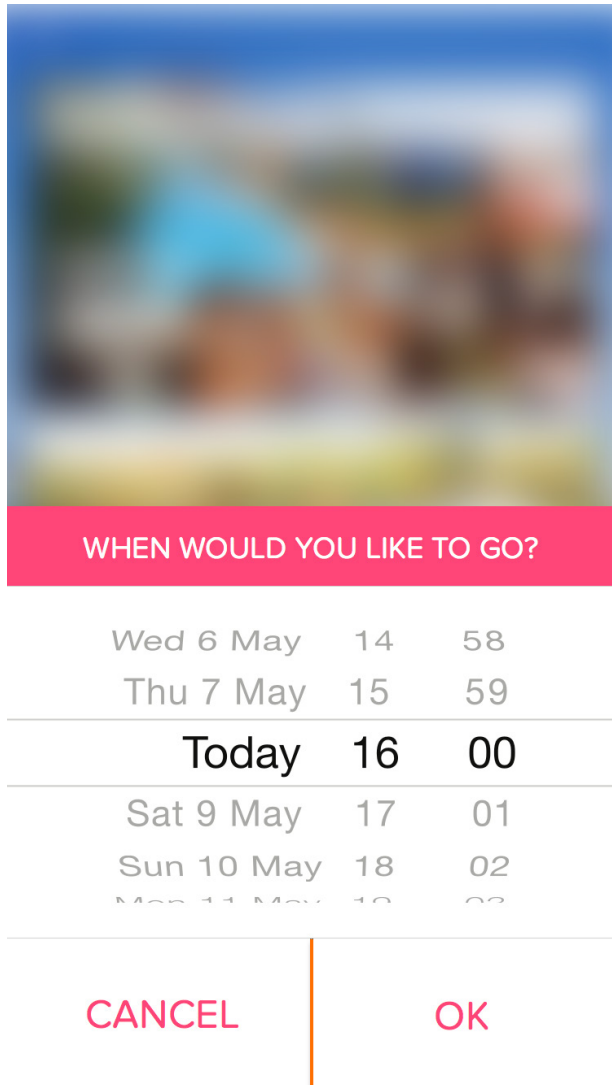
The change state when the user bookmarks a place.



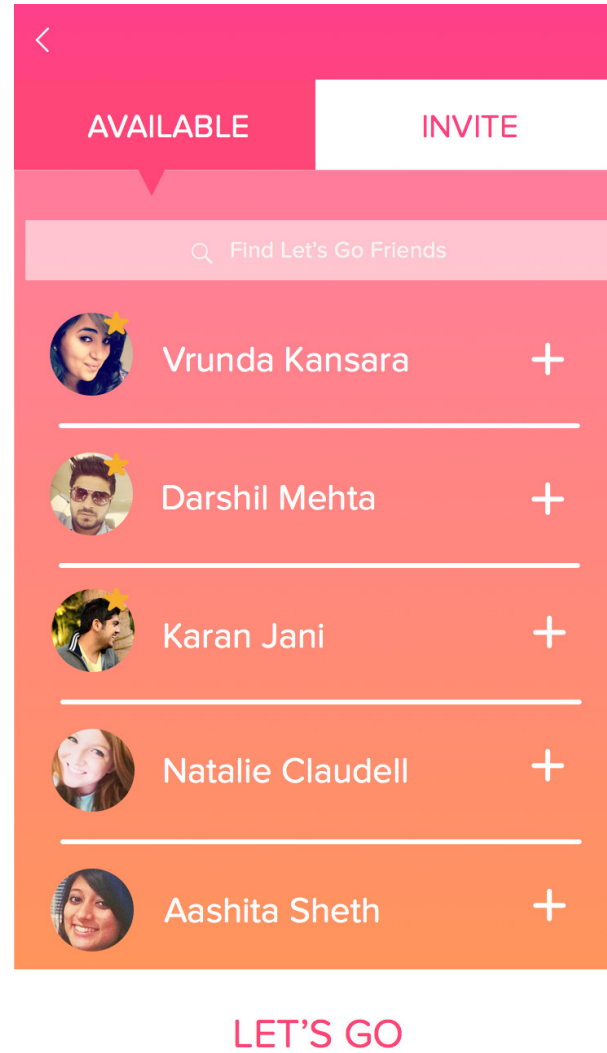
Clicking on a place bring you to the place details place. From here you can ask a friends to join in pr check in and get other information about this place.



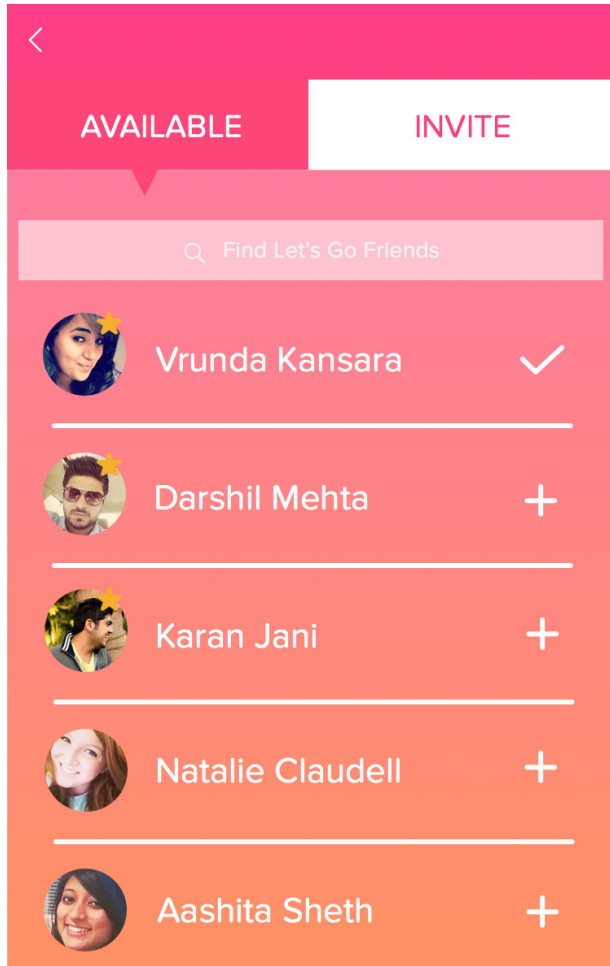
The change state when the user bookmarks a place.



Ask a friend pops up the time/date roller and helps you make he a better informed plan.

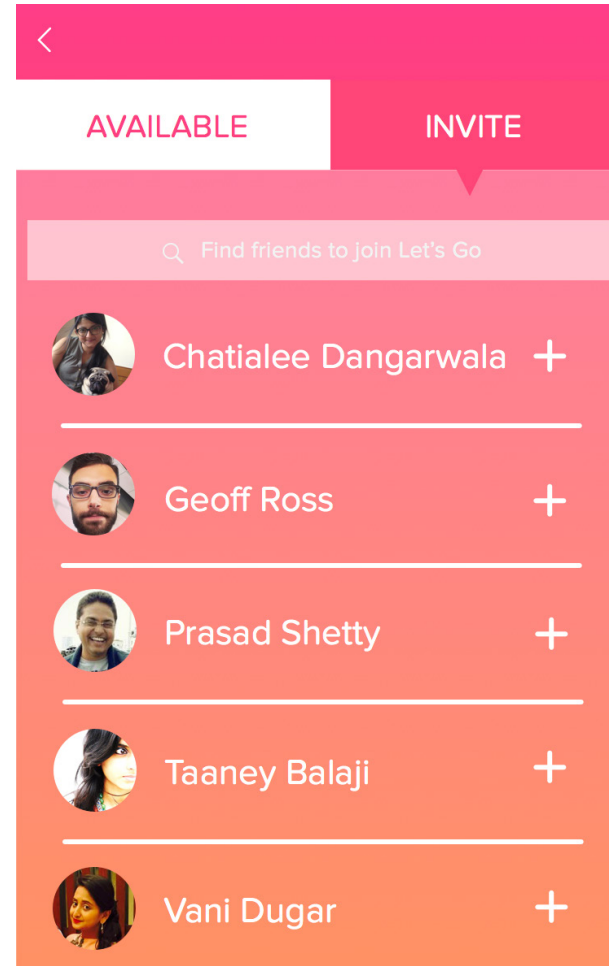


Pressing ok brings you to friends screen where you see you top recommended friends because the application learns the people you usually like to go with.



LET'S GO

Selected state of the friend, a tick mark for the selected friend.



SEND INVITE

Or you can invite your friends to start using this application.



We asked your friend(s) if they would like to go along with you.

COOL

Notifications that confirming that the request has been sent

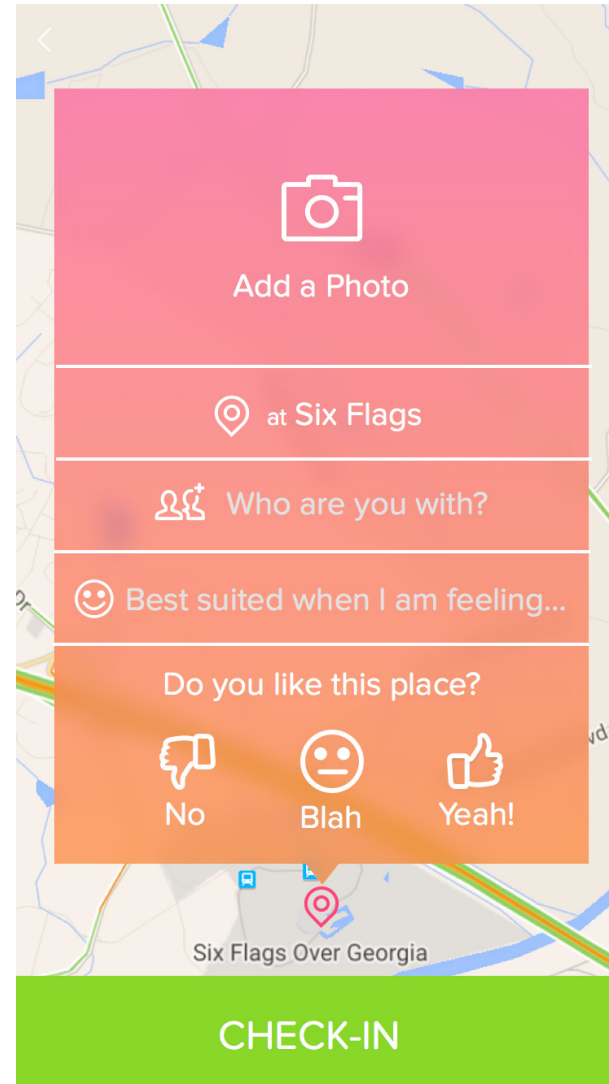
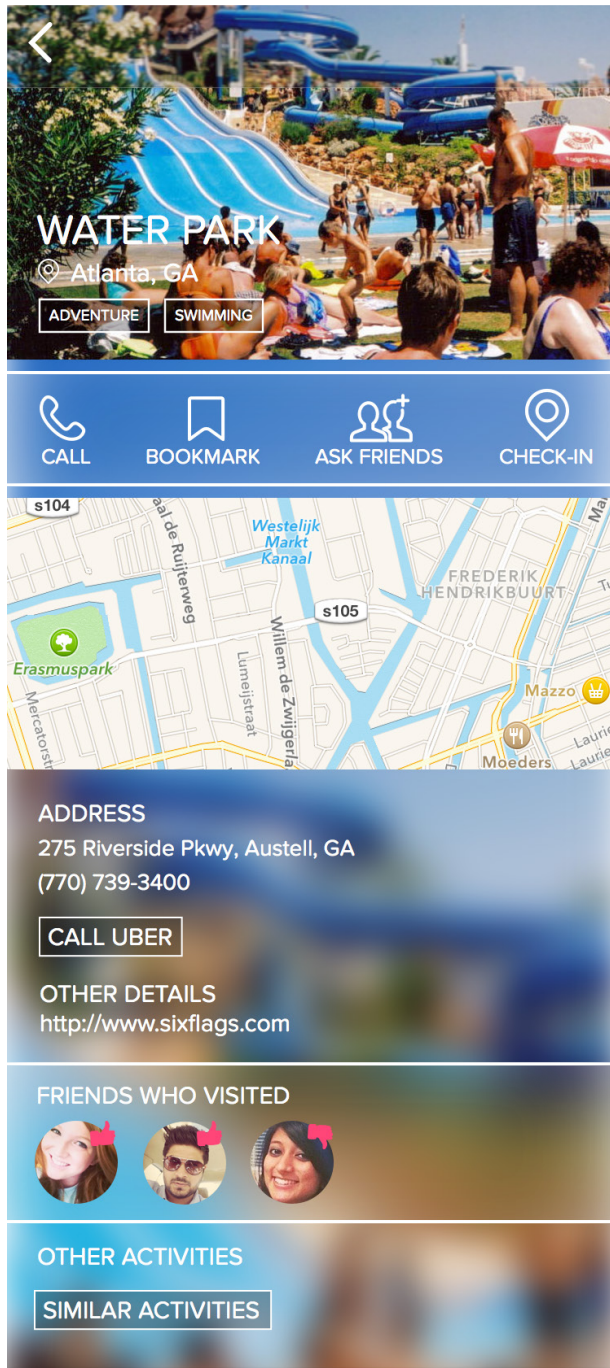


Vrunda agreed to go along with you to the park.

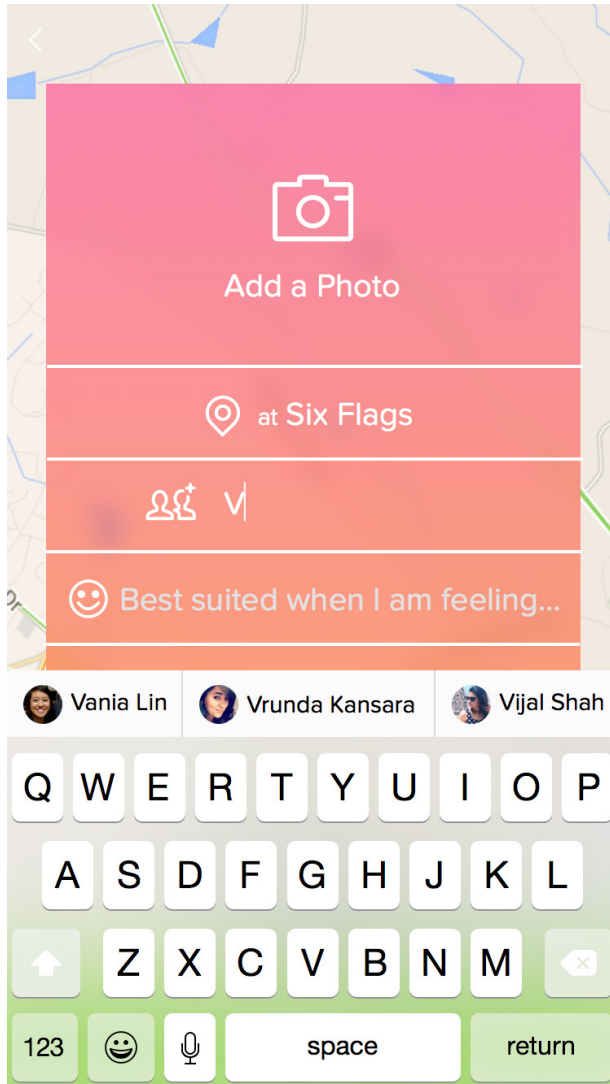
MESSAGE

AWESOME!

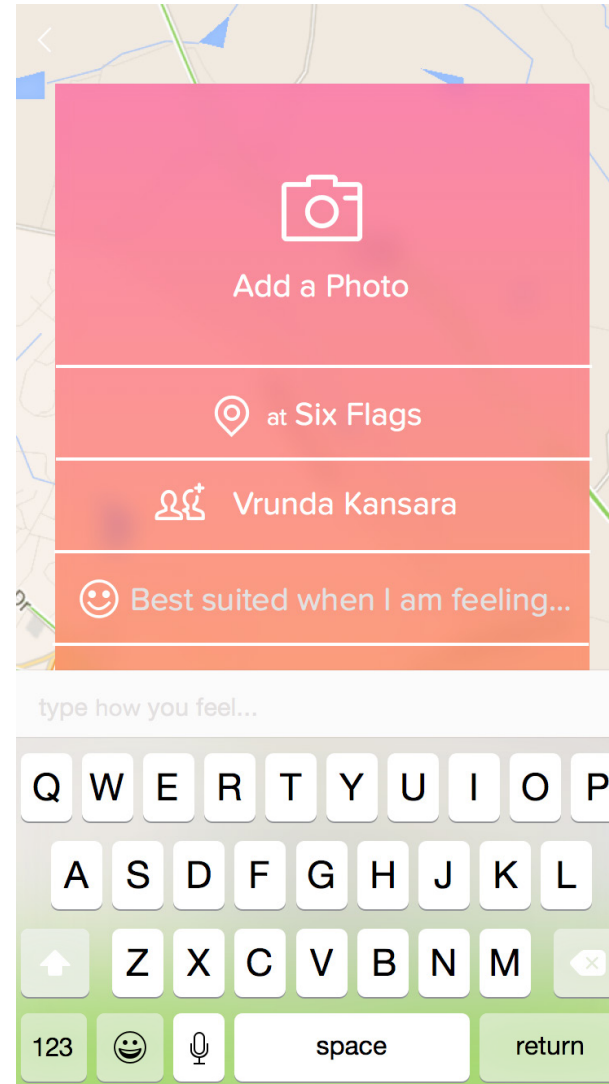
Notification when the friends accepts the request



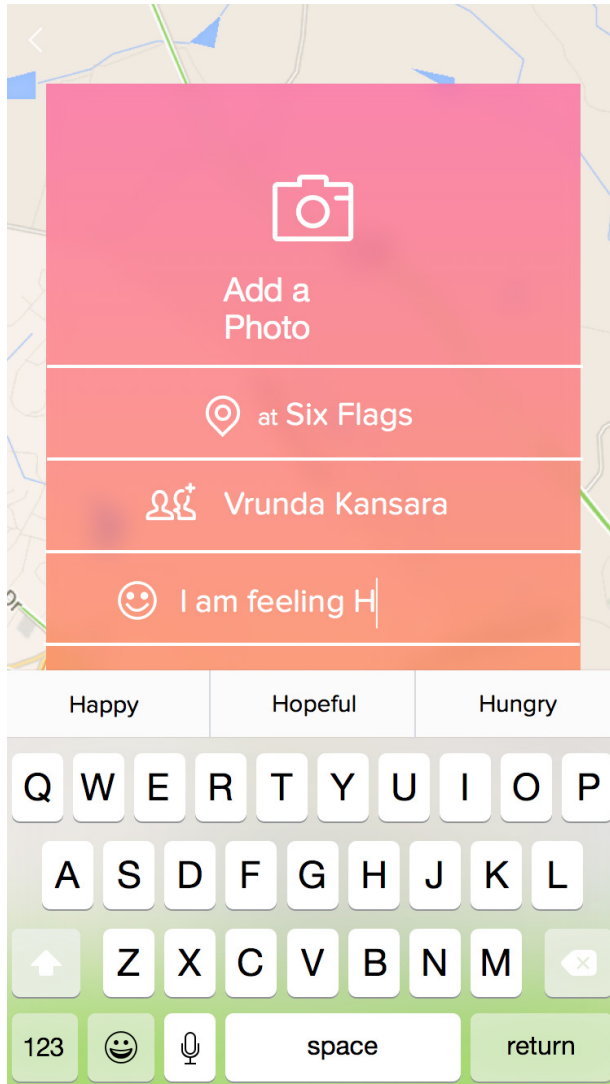
To check in tapping on the check in icon on the icon tray bring this check in screen.



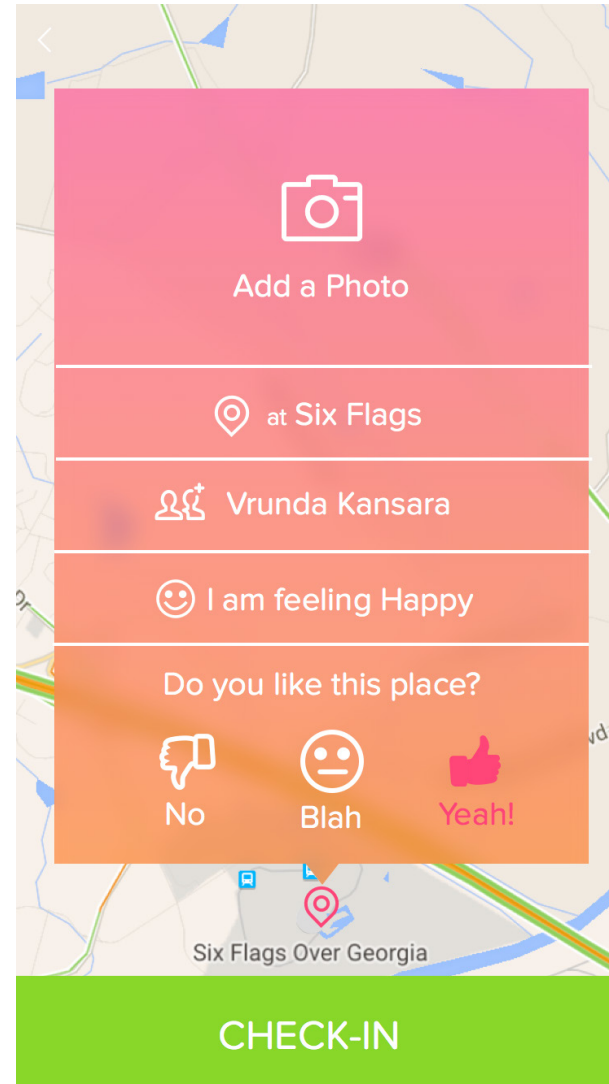
The user can select the friends by typing in the keyboard and the system then prompts the names



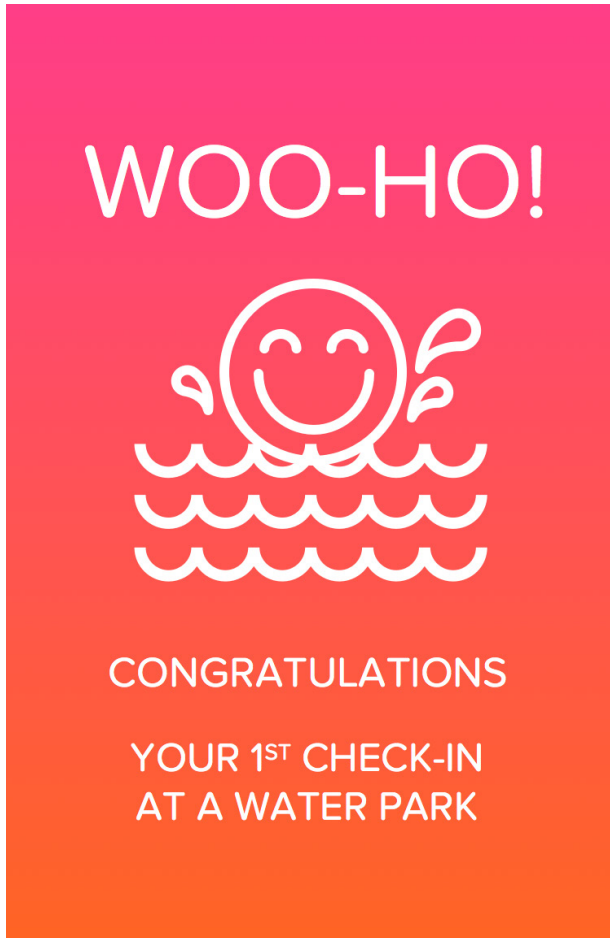
The user is asked to type in the mood that this place is best suited for, collecting big data for recommending places by mood.



The user can typing in the keyboard and the system then prompts the feelings.

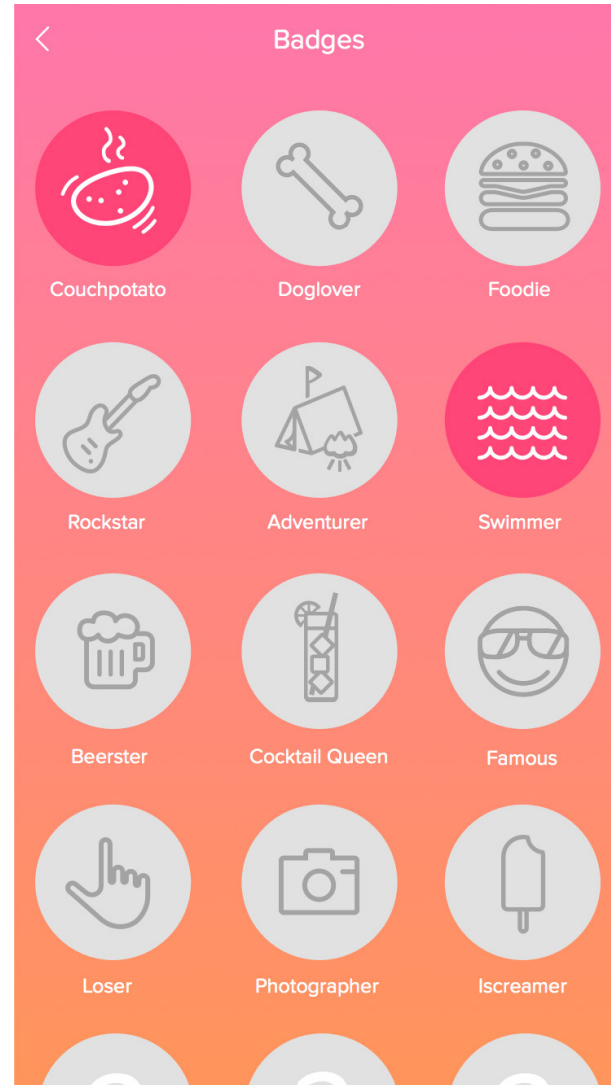


This user can rate their experience and help other friends decide if they want to visit this palce or not.

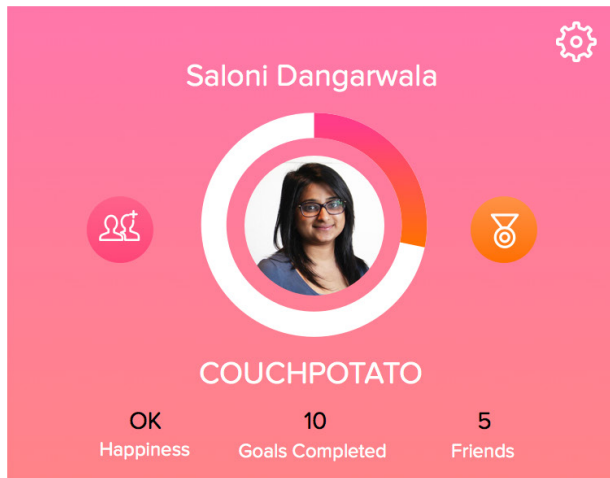


SWEET, THANKS!

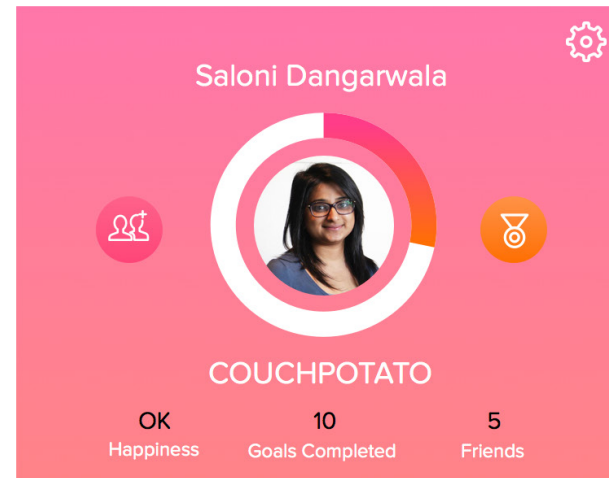
Check-in notifications



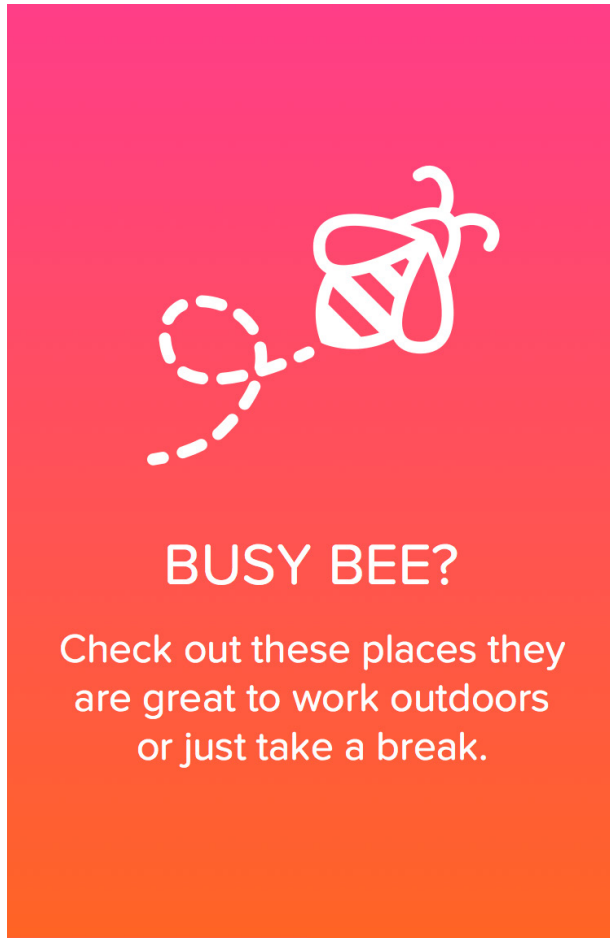
To gamify the process of getting out there are badges which can be collected on completing goals.



The toggle button for setting availability on and off



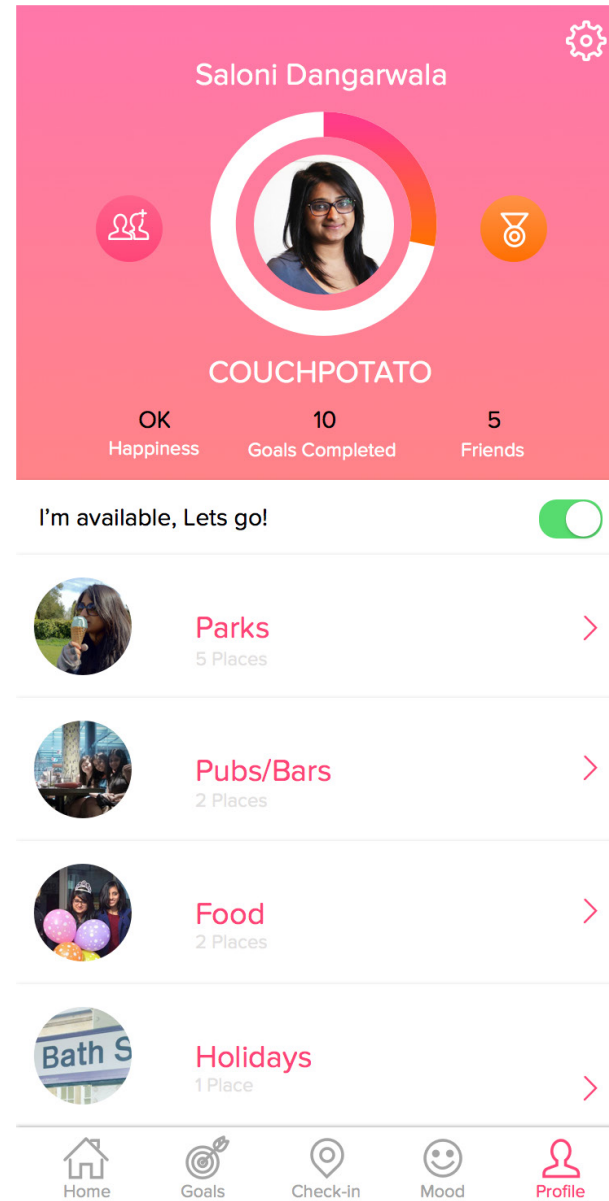
The profile page also displays all the photos which were clicked when you checked in, there for creating a personal diary of places visited.



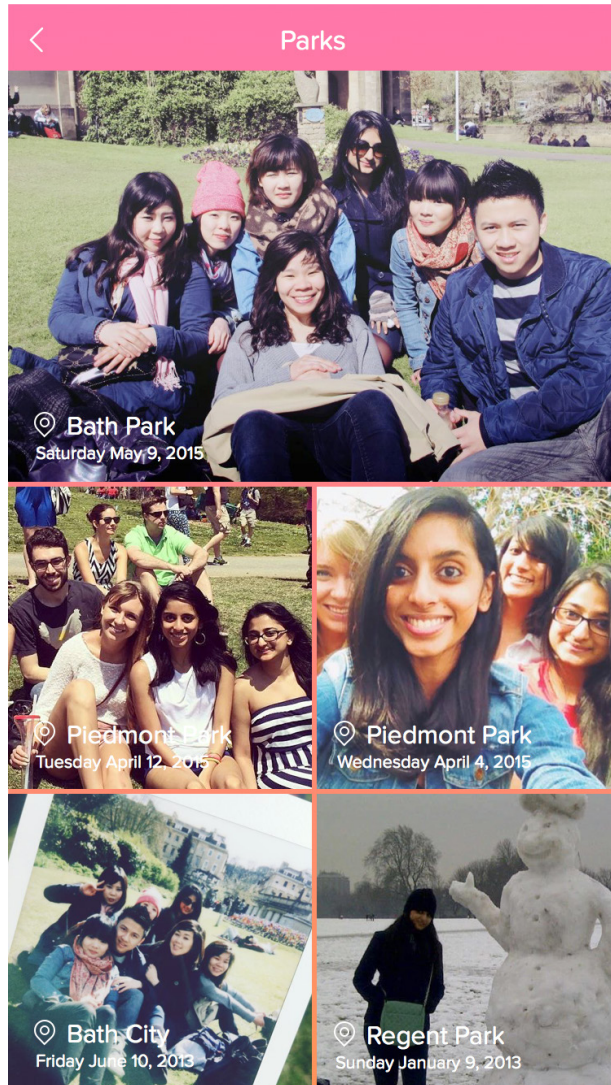
REMIND ME
TOMORROW

LET'S GO

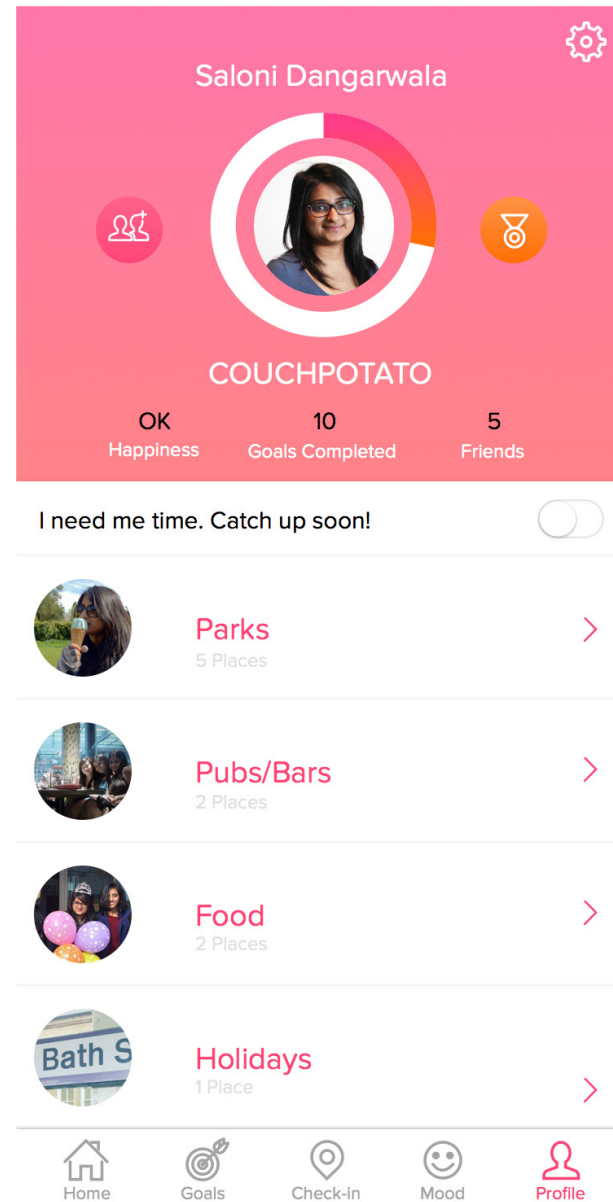
When the app notices that you have been unavailable to your friends for a longer period of time it nudges you to get out.



The selected state of the current view in the icon tray



The timeline of the various places visited which is chunked into various categories based on the meta tags related to it.



Going back to the profile page, the user can also search for a place by mood by selecting the mood icon from the icon tray.

I'm feeling...

and want to be with

CANCEL SET

The user can input how they are feeling and the system will pull recommendation based on it.

I'm feeling...

SEARCH FUNNY X

CRAZY

HUNGRY

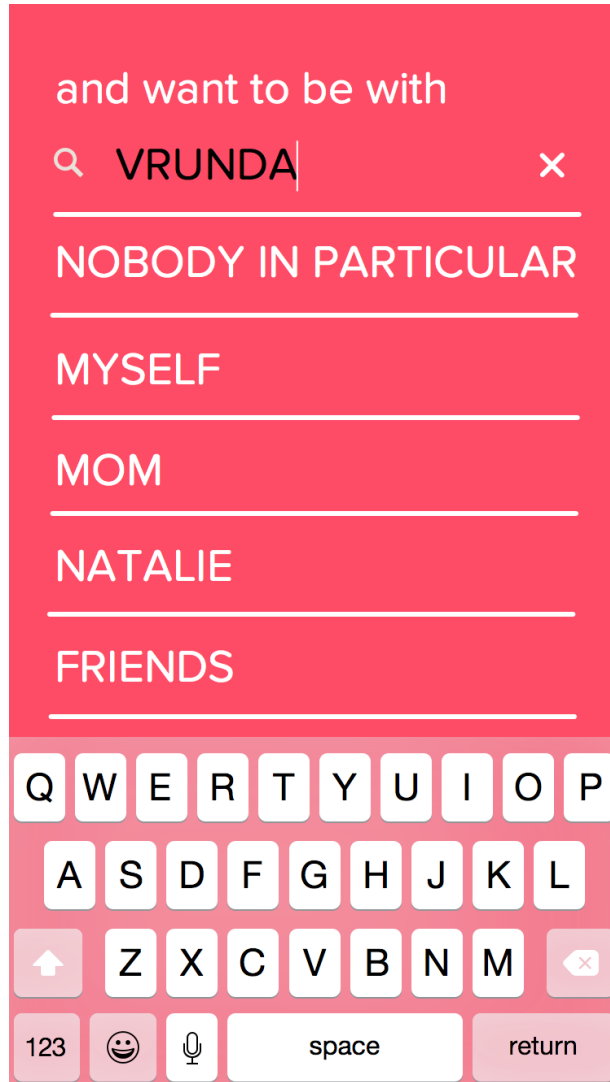
SAD

HAPPY

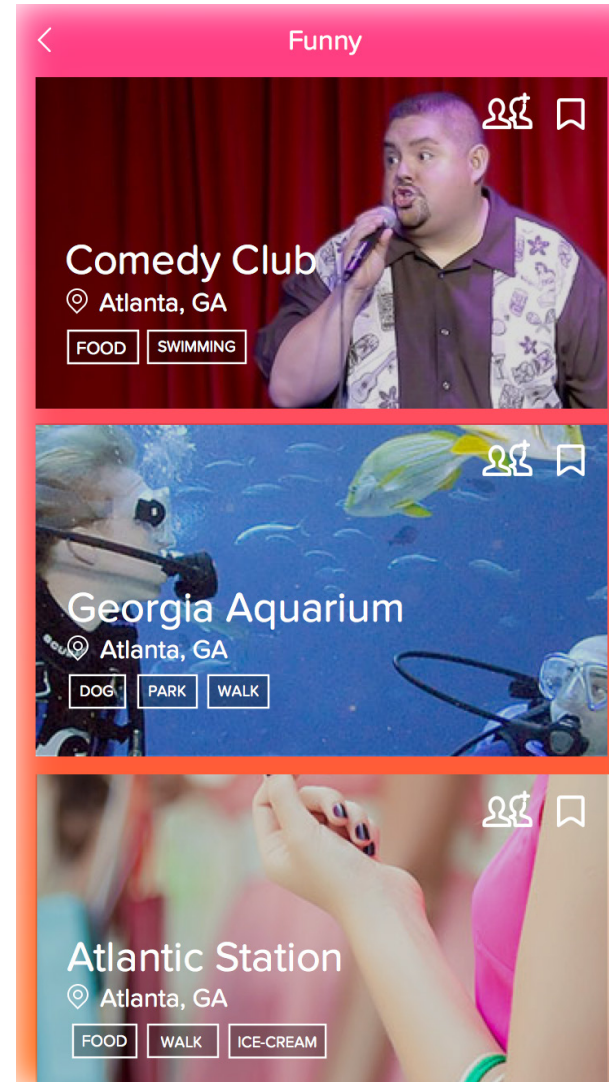
IRRITATED

Q W E R T Y U I O P
A S D F G H J K L
↑ Z X C V B N M ↵
123 😊 🎤 space return

These meta tags are generated from the feelings that users of this application was input previously (at checkin)



You can find places to go with somebody or alone.



Recommendations pull to mood.



Vrunda is now available.
Do you want to go to the
park with her?

REMIND ME
TOMORROW

LET'S GO

The application send you notification when the person you want to spend time with is available.